Announcing the *play/share beyond/in* Game Badges.

The next round of *play/share beyond/in* starts on Saturday, October 16 at the Burchfield Penney Art Center and will continue to October 30. Teams from around the region will complete missions, earn points and be awarded badges which will appear on their [player profiles](http://playsharebeyondin.org/). The badges above are yours to earn – to find out what they mean, click [here](http://playsharebeyondin.org/).

*play/share beyond/in* is a technology-driven scavenger hunt exploring the history and culture of Western New York though a series of interactive missions. Using SMS-enabled mobile phones the game brings players through the galleries and installations in the Beyond/In Western New York 2010 exhibition, as well as other sites of historical, ecological, or cultural interest. For more information, visit [http://playsharebeyondin.org/](http://playsharebeyondin.org/)

Badge Design by Shasti O'Leary Soudant.